

TIMELESS Episodic Series Neo-noir, Sci-Fi Action Pilot Written and Created By: Ethan Hawthorne-Dallas Produced By: Alyse Landry

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LOGLINE

TIMELESS is a neo-noir action pilot following agents of the Mega-Corporation, Blackwater as they find themselves thrust into a grand conspiracy unraveling the mystery of a new group of murders.



SYNOPSIS

In the wake of a grand corporate war, a pharmaceutical company, Blackwater, has taken the reins of the city of Tiberius with their ultra-addictive performance enhancer: Dynamine. Aeon and Damian investigate a murder at a gas station, which gives them clues to The Drayton Hotel. Meanwhile, Cash, a member of a gang dealing counterfeit Dynamine, is given the opportunity of a lifetime. The two groups are on a collision course towards each other.



TECHNICAL SPECS

Country of Origin: Savannah, GA, USA

Year: 2023

Runtime: 27 minutes, 45 seconds

Rating: Not Rated; Violence, offensive language, drug use Mastered Format: Sony Venice / 4096x1716 / 23.98psf

Available in: 4K Aspect Ratio: 2.39:1 Sound: ATMOS Language: English

WHY NOW?

We want to do what Stranger Things did for movies like The Goonies and The Breakfast Club for cyberpunk/ neo-noir films like the original Blade Runner and Robocop. It's important to embody ideas like pharmaceutical drugs and the opioid crisis, which are issues that millions of Americans face, in a way that doesn't feel explicitly about that. On the surface, what is a fun action romp, has undertones of addiction, drug abuse, systemic issues, and more.

This is a genre that is hot, with social commentary that is relevant. There has

never been a better time for TIMELESS.

SEASON ONE OVERVIEW

We leave episode one on a cliff-hanger moment where The Doctor is dissecting one of his victims alive. Throughout the season, I want to develop his character into the first "big bad" of the show – as he makes homemade versions of the Dynamine drug that can mutate people into horrible beasts under his control.

As that plotline is developing, I want to explore Aeon and Damain's relationships with each other, with the city and with Blackwater. They both have their own ways of navigating it, and I want to explore more of Tiberius. Aeon begins to question whether or not he's fighting for the right side.

Meanwhile, Cash is quickly rising up the ranks of the mob, much to the dismay of his fellow members. This ruffles feathers with some of the more long standing members, and causes a rift inside the mob.

We learn much more about Blackwater and its dark past through the eyes of Aeon, who becomes too curious for his own good, which leads to:

Towards the end of the season, it's revealed that there's a puppet master much greater than The Doctor, ancient Deities called "The Oracles". They've been behind the dynamine recipe and by extension The Doctor for a long time. Turns out: the more you take, the more power they have over you.





DIRECTOR'S STATEMENT

This is a story that is endlessly personal for me for a lot of reasons. For one, this is the 4th time I've made something inspired from the same core: a math video I made in my sophomore year of high school. It ballooned and expanded to become a music video, and then a short film, and finally after months of working in a writer's room: it became Timeless.

It has been so fun to watch the project grow, expand, and evolve to become what it is today. I was also able to bring so much of my own experience with my sister to the film, and really use it to start to cope with what I went through. My whole life, my sister has been in and out of the ER looking for prescription pills and opiates. It's taken more of a toll on me than I care to admit, and it's for that reason that I wanted to give the film these undertones.

That being said, I wanted the film to be fun, exciting, and action packed. My attempt at making something that I would want to watch, something that if high school Ethan saw what I was doing, he'd lose his mind. Our collaboration with LA Stunts really helped bring this action vision to life.

I can't wait to continue developing and writing the rest of the series with my close collaborators and friends.

This was my 3rd film with my DP Cole Terra, and my 4th project with my sound designer/supervisor Caleb Green, and is without a doubt our best work yet. I am immensely proud of the team that Alyse Landry and I put together.



VIRTUAL PRODUCTION





Savannah, GA is a wonderful, beautiful city. It's strange, historic, and oozes with southern charm. That being said, it's difficult to shoot a futuristic, sprawling, cyberpunk city here.



Being a SCAD student, I was lucky to be enrolled in their XR Virtual Production classes taught by Jeorg Schodl. We learned how to make environements in Unreal Engine and harness new technologies to create some pretty rad results.

After a few other projects on the stage, I knew this was the way to bring Tiberius to life, and I anxiously awaited our shoot date. Our production designer Marissa Coppola worked tirelessly on these insane night market stands and finished in only 4 weeks.

During that time my friend and talented Unreal Artist, Alfonso Hinojosa, crushed two radical environments which looked amazing on the stage.

CREATING SOUNDSCAPES



Crafting the sound design for Timeless posed a significant challenge as we aimed to create an all-encompassing world for our dystopian city for a 28-minute film within the constraints of a 10-week quarter. It took many weeks of 5 am Atmos mixing sessions, 5-hour foley sessions, composing an original score, and managing 800 Pro Tools Tracks, all while pursuing the film's overarching thematic auditory vision.

With the collaboration of my incredibly talented team, I am immensely proud of the final piece we achieved, with meticulous attention given to every aspect.

Everything from the background ambiances that reflect the emotions of the characters, the designed musical motifs, to the multichannel reverbs created for each environment - every second of this film was meticulously inspected for the most immersive experience possible, and I am proud to say, we killed it.

-Caleb Green (Sound Supervisor, Mixer, Composer and Editor)





THE CHARACTERS - BLACKWATER



Erik Scott is Aeon

AEON is a normal person in a chaotic world. He is endlessly curious, which often leads him into dangerous situations. He was raised by his sister, who fell deep into drug abuse, at 18, she was kidnapped by her dealer, and Aeon hunted him down. Blackwater took him in before the police could get involved. He feels he owes a great debt to the company, but is bitterly stubborn, to a point of tension with his bosses. He is slow to trust and quick to lash out.

Alfred Lamar Pierce II is **Damian**DAMIAN has been with Blackwater since
he was 12. His father worked for them.
Initially, he was brought in as part of a
group study on the effects of a new drug
for "productivity" – he was experimented
on viciously. Testing new drugs, implants,
and combat training. He is Blackwater's
golden boy. He has suffered tremendously
for the company but it's the only family he
has left. Blackwater is his home. Despite
his rough exterior and difficult past, he is
intensely loyal and cares for those around
him.

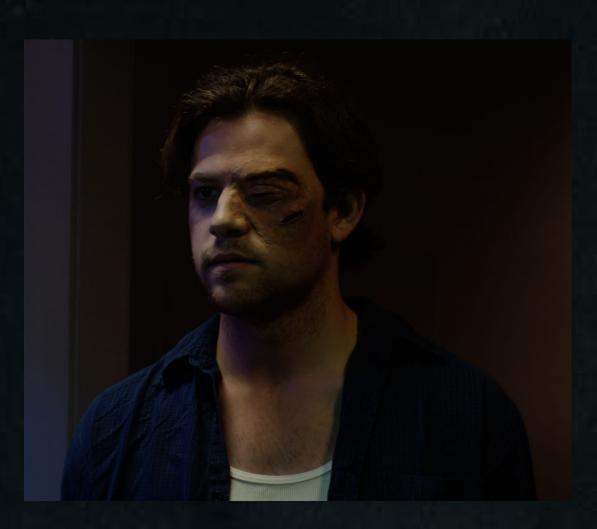




Annette Saunders is **The Director**THE DIRECTOR is at the top of the food chain in Blackwater's private military. She worked hard, under terrible circumstances for years to get this job, and won't give it up for anything. She's cold, calculated, and like a viper ready to strike. She's eager to expand her power by running for election to the state senate and somehow manages to juggle everything. She's taken money from the mob for her political campaign and other favors.

THE CHARACTERS - THE MOB

Remy Kidd is **Cash**CASH'S whole family has worked for the Mob. After a drug deal has gone wrong, his father was gunned down. Cash's mother didn't take this well and took to drugs heavily. She couldn't get enough. She overdosed in Cash's arms. Afterward, he lived with his long-time friend Chicago. Against her wishes, Cash joined up with the mob. This led to tensions with Chicago, but he eventually chose the mob over her. His biggest regret.





Morris Napolitano is **Greg**GREG is a hardened veteran. He's seen the worst in the world and lived to tell the tale. He grew up in a big family and watched it shrink smaller and smaller over the years, now his only true family is his nephew Cash, and the gang he runs with. He cares for them more than anything. Especially Cash-though he wouldn't tell him to his face. He's hardheaded and stubborn but keeps a sharp mind. While he can't tank punches like he used to, he is still not somebody you want to mess with.

TONI runs a complex underground network of both shady, real businesses and criminal ones. She's commanding, powerful, and calculated. While she is endlessly protective of her underlings who have earned her trust and respect, she is not to be trusted, and always has an ulterior motive. She has The Director in her pocket and has her sights on the whole city, Blackwater be damned.





THE CREW

Ethan Hawthorne-Dallas - Creator, Writer, Director & Co-Editor

Ethan Hawthorne-Dallas is a Student Emmy award winning filmmaker from Seattle, Washington. He has a fascination for the weird, strange, and rad. In between working on film projects, animatronic fortune telling machines, and digital art, he is always working to develop his voice and his aesthetic eye to improve in his art. His films have screened in film festivals across the US and Europe. In the future, he wants to work as a director/showrunner for Film and TV.

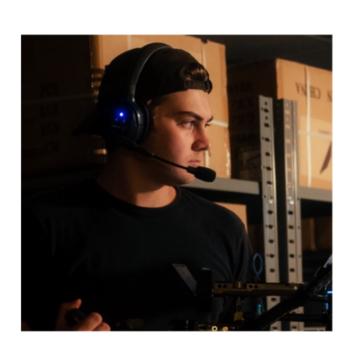


Alyse Landry - Producer/Creative Producer

Alyse Landry is a Producer from New Orleans, Louisiana. In 2023, she will be graduating from Savannah College of Art and Design with a degree in Film and Television Producing.
Recently, she interned with Paramount Pictures during the summer of 2022 and in the fall with Littleton Road Productions (UCP) as a creative development intern. Throughout her time at SCAD she started the SCAD Production Office as the Administrative Manager and won a Student Emmy for the Multicam production of G.R.I.T.S. Overall, she has a passion for the development and production of TV series. Alyse strives to create a powerful story with efficiency and inclusiveness.

Cole Terra - Cinematographer

Cole Terra is a cinematographer who works on commercials when not shooting narrative projects. A high-contrast lighting style encapsulates his body of work with intentional movement, but he adapts this to the needs of each project. This is his fourth and most extensive collaboration with director Ethan Hawthorne-Dallas.





Marissa Coppla - Co-Production Designer / XR Production Design

Marissa Coppola is a Senior Production Design major who grew up on Long Island, New York. In aspirations to be part of the Themed Entertainment industry, she has been working in a variety of mediums that inspire her to create everyday. From her expansive education at SCAD, a recent Internship with 11th St Workshop, and a variety of outside experiences, she is excited to continue making her mark in the entertainment industry.

Caleb Green - Sound Supervisor, Mixer and Music Editor

Caleb Green, 22 from Houston, TX. Sound Designer, Sound Supervisor, Graphic Designer, Sound Effects Editor, Music Editor, & Composer for Timeless. SCAD Senior majoring in Sound Design, with a Graphic Design and Music Production Minor. 2022 Red Dot Award winner for Foley Design, multi-million steamed hip-hop producer, and certified Pro Tools operator in training.





Jadyn Murphy- VFX Supervisor

Hi! My name is Jadyn Murphy I am a senior visual effects student at SCAD graduating this spring. Over the previous summer, I had an internship as a compositor for The Mill in New York. There I worked on many commercials, one of my favorites being the recent release of the new Google Pixel 7 products. I learned so many amazing things during that time and am excited to use what I learned as the visual effects supervisor for this pilot!

Sarah Ekstrand- Stunt Coordinator / Performer

Sarah Ekstrand is a stunt performer based out of Atlanta, GA. She is currently working as the assistant of stunt coordinator, Michael Long. She is also the operations manager, and an instructor at L.A. Stunts Training Center. Sarah has a background in kickboxing, and a degree in dance from Columbia College in Chicago. Her credits include assistant coordinating Sony Picture's "Panhandle", as well as choreographing and coordinating fights, fire burns, and wire gags on various independent projects.





Producer ALYSE LANDRY

Unit Production Manager COLLEEN RYAN
First Assistant Director ELI ROTHSTEIN
Second Assistant Director MEGHAN HEYER
Casting Director GRACE RIDDELL

Director/ Writer ETHAN HAWTHORNE-DALLAS

Fight Choreographer SARA EKSTRAND
Stunt Coordinators SARAH EKSTRAND
JEFFERY MAYFIELD
Stunt Pre-visualization NATHAN MOORE

STUNTS

KYLE AUSTIN DONALD LOVE
SARAH EKSTRAND YURI MARMERSTEIN
NATHAN MOORE DIEGO DAVILA-RIVERA

STAFF WRITERS

CALEB GREEN RYAN D'SOUZA
AMORY FLINT-WOOD CALEB JINRIGHT
ALYSE LANDRY ELI ROTHSTEIN

Director of Photograpy First Assistant Camera Second Assistant Camera Steadi-Cam Operator DIT COLE TERRA
SHANE HECKSEL
KATIE FITZGERALD
HARRISON KRACHT
LUKA VOLLMAR

Gaffer JOHNNY GREGORY
Electrics MATTHEW NELSON
TOPHER LEONARD

Key Grip JASPER LAUR
Best Grip SARAH NELSON
Dolly Grip JASPER LAUR

Grips DOUG W.

MICHAEL MAGARAHAN

LIAM WIDNELL

G&E Swing KENADIE LARSON

KODY MORRIS

Co-Production Design MARISSA COPPOLA

MIA ZAROS

Set Decorator DANIELA ALVAREZ

CLAIRE YU

Art Assistant JO CO

KEN MISAKI

Costume Designer SARAH SHERMAN

Make-up and SFX ISAAC COTHRAN

PRODUCTION ASSISTANTS

DELIA DRESSER KAY TAGLIAFERRI

RIAN KELLY GABI VELIS
SIBLEY YOUNG FAITH BURKE

ANDRE FERREIRA CARMEN HALPHEN

ADDITIONAL PHOTOGRAPHY UNIT

XR DP BRENDAN HIRSCH
XR 1st AC SIWEI STEVEN ZHOU

XR Gaffer COLE TERRA

XR Production Design MARISSA COPPOLA XR Concept Artist ASHUTOSH ROKADE

Unreal Environment Artist ALFONSO HINOJOSA

Brain Bar ALFONSO HINOJOSA

YASH PATEL

POST PRODUCTION

Sound Supervisor, Editor CALEB GREEN

and Music Editor

Production Audio and Mixer BRYAN MUNNINGS

Boom OP JAY GARCIA

Dialogue Editor SPENCER HILL

Editorial / Foley Editor MARK OTIM
Foley Artists JAREN ARENA

LYRA PRYOR
CALEB GREEN

MARK OTIM

Sound Designer SPENCER GORAN

Composers TRINITY JACKSON CALEB GREEN

Mixers CALEB GREEN
MARK OTIM
SPENCER HILL

Comic Book Artist BEN YOUNG
Poster Illustrator BALSA CHENG

Editors LUKA VOLLMAR

ETHAN HAWTHORNE-DALLAS

Colorist COLE TERRA

Visual Effects Supervisor JADYN MURPHY

Compositors JADYN MURPHY HANNAH TRUJILLO

FX Artist ERIC BECKER
JADYN MURPHY

Gas Station Motion Media DEE DIVAKARAN

Transitions and Graphics ETHAN HAWTHORNE-DALLAS

Panther Tail

Groom Artist ELISE HALET
Lighting JADYN MURPHY
Rigging BEN NUSSEY
Animation BEN NUSSEY

Animation BEN NUSSEY

Texturing ALLIE SARGENT

Texturing ALLIE SARGENT

BTS Videographer LUKE HARRIS
BTS Photographer TORI GONZALEZ